## *EXTENDED* LEARNING CHOICE BOARD

## LITERACY

Think of a fairy tale you know very well and write a new version of that fairy tale. Some stories you might know well are Goldilocks and the 3 bears, Little Red Riding Hood, The Three Little Pigs or Jack and The Beanstalk. You could tell it from a different character's point of view or set it in modern times. You can see a few examples on EPIC like - The Ninjabread Man or The True Story of the Three Little Pigs.

## NUMERACY

You will need 2-3 dice, paper and pencil and a ruler or measuring tape for this game. One player rolls two dice to create a two-digit number, that will now be used as the perimeter* in centimetres. Roll the third die, and the number will be the length for one side of the shape. Players draw as many shapes as they can matching the perimeter and one side length they rolled. Players reveal their shape and score 1 point for each shape that fits the rules. The next player now takes a turn rolling the dice. The first player to score 10 points wins. *Perimeter = the distance around the outside of the shape

## CREATIVE

Draw a self-portrait! Use a mirror to observe your features and draw them one at a time. Use the Proportions of the Face sheet to understand the way that your features are spaced out from each other and how the face is divided up.

## SCIENCE

Become an animal expert! Choose an animal that you are interested in and do some research to become an expert on the topic. Here is some information you may want to include: where it lives, what it eats, its physical appearance, how it is adapted to its environment and what features help it to catch prey and escape predators. Share what you learned in a paragraph, a poster, a brochure, a video, a Powerpoint presentation or a google slideshow.

